

Freshmen Programming Contest 2022

Solutions presentation

May 12, 2022



A: Avant-garde

Problem Author: Jeroen Op de Beek



- **Problem:** Find the area of the union of at most 10 circles.

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 - Define the function $f(x) = \text{Highest } y \text{ coordinate of any circle at this } x$. Calculate the integral of $f(x)$ numerically with small rectangles.

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 - Use too low resolution for your approximation technique, by setting the stepsize too big or not sampling enough random points.
 - Only sample points between -10 and 10 is not enough, circles also have a radius of at most 10 .
 - Spending too much time on debugging a solution which tries to compute the area with exact formulas.

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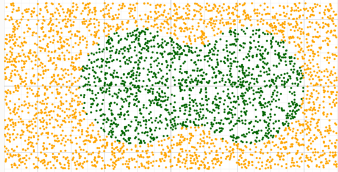


Figure 1: Monte Carlo random sampling

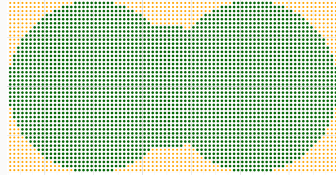


Figure 2: Pixelation based approximation

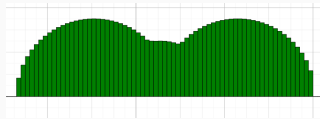


Figure 3: Approximation by numerically integrating a function
(Have to multiply the area by two at the end)

Statistics: 58 submissions, 10 accepted, 35 unknown

B: Balance by Elimination

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- Now we only need to do two DFS's: A DFS for finding the candidate leaf, and a DFS for checking if the tree became balanced. $\mathcal{O}(n)$
- **Pitfall:** Checking the globally deepest leaf, instead of the deepest leaf in the correct subtree.

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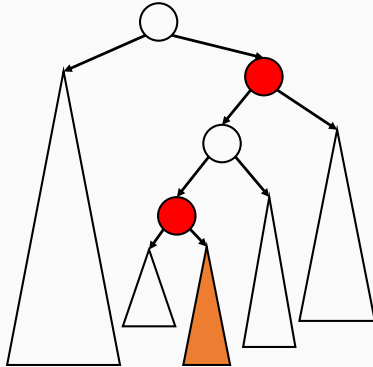


Figure 4: Proof by picture: The only candidate leaf is the leaf underneath the deepest unbalanced node.

Statistics: 32 submissions, 6 accepted, 19 unknown

C: Cake Promise

Problem Author: Maarten Sijm



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Statistics: 67 submissions, 43 accepted, 8 unknown

D: Dale 'n' Chip

Problem Author: Jeroen Op de Beek and Dragos-Paul Vecerdea



- **Problem:** Given a list of moves (Rock, Paper, Scissors), calculate for a set of intervals, each move's frequency within those intervals.

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- **Key observation:** Players should be placed in a certain pattern: R P S R P S
Answer for query range $[i, j]$ is calculated as: $3 \cdot \min(\text{freq}(\text{R})[i, j], \text{freq}(\text{P})[i, j], \text{freq}(\text{S})[i, j])$

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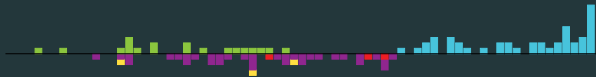
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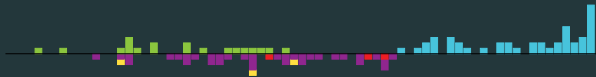
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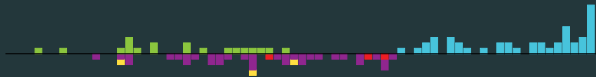
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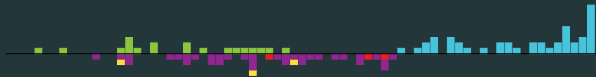
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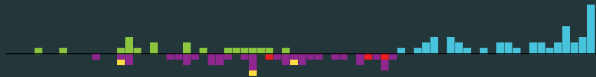
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Statistics: 104 submissions, 19 accepted, 45 unknown

E: Eurovision

Problem Author: Jeroen Op de Beek and Dragos-Paul Vecerdea



- **Problem:** Given a series of numbers and k cuts allowed, choose where to cut the list such that the sum of the largest interval (S) is the smallest.

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- **Problem:** Given a series of numbers and k cuts allowed, choose where to cut the list such that the sum of the largest interval (S) is the smallest.
- **First step:** Transform the initial input into a list of numbers which represent groups of song fragments that can *not* be divided. Each song fragment is a part between two local minima.

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- **Note:** For a given S , you can calculate whether it is possible to perform the song using at most k breaths in $\mathcal{O}(n)$ time.

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- **Note:** For a given S , you can calculate whether it is possible to perform the song using at most k breaths in $\mathcal{O}(n)$ time.
- Therefore, it is possible to find S using binary search:
 - If it is possible to perform a song for a given S , search lower; else, search higher.

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Statistics: 14 submissions, 2 accepted, 8 unknown

F: Fastest Thing Alive

Problem Author: Angel Karchev



- **Problem:** Find a path with no spikes, while moving up to one lane to the side for each row.

F: Fastest Thing Alive

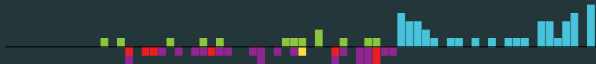
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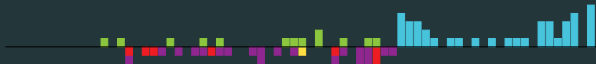
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- **Pitfalls:** If you don't keep track of already visited fields, the solution will take a long time.

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- For each visited field, remember the direction from which it was accessed in order to recover a correct path.
- **Pitfalls:** If you don't keep track of already visited fields, the solution will take a long time.

Statistics: 80 submissions, 13 accepted, 39 unknown

G: Glass Reflection

Problem Author: Maarten Sijm and Robert van Dijk



- **Problem:** Remove duplicated letters from a reflected word.

G: Glass Reflection

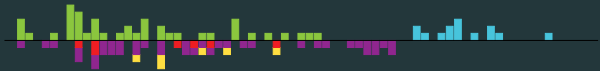
Problem Author: Maarten Sijm and Robert van Dijk



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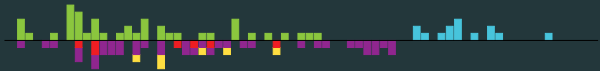
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Statistics: 107 submissions, 41 accepted, 14 unknown

H: Highways of the Future

Problem Author: Cristian-Alexandru Botocan



Problem:

- Given a directed graph, how many directed edges should you add to get one big Strongly Connected Component?



Problem:

- Given a directed graph, how many directed edges should you add to get one big Strongly Connected Component?

Solution:

- Firstly we have to compute the number the number of Strongly Connected Components (SCC) of the directed graph.
 - **Def:** A Strongly Connected Component is the portion of a directed graph in which there is a path from each vertex to another vertex.
- To determine the number of the SCCs, we can use the Kosaraju's algorithm or Tarjan's algorithm.
- If the graph consists of one single SCC, we will just output 0 and finish the program.



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Solution:

- If the graph does not consist of one single SCC, then we still have to do some operations.
- **Def:** A SCC-root has no incoming edges from a different SCC.
- **Def:** A SCC-leaf has no outgoing edges to a different SCC.
- **Note:** We can have the case where a single SCC is both SCC-root and SCC-leaf.

H: Highways of the Future

Problem Author: Cristian-Alexandru Botocan



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- Given a directed graph, how many directed edges should you add to get one big Strongly Connected Component?

Solution:

- The total number of edges which have to be added is represented by:

$$\max(\text{number of SCC-roots, number of SCC-leaves})$$

- Thus, after we computed the SCCs, we can just count the number of SCC-roots and SCC-leaves and print the maximum between those.

H: Highways of the Future

Problem Author: Cristian-Alexandru Botocan



Problem:

- Given a directed graph, how many directed edges should you add to get one big Strongly Connected Component?

Pitfalls:

- Compute the number of connected components using simple BFS/DFS instead considering Strong Connected components using Kosaraju's/Tarjan's algorithm.
- Computing the final answer as number of SCCs $- 1$, instead of computing the maximum between the total number of SCC-roots and SCC-leaves.

Statistics: 12 submissions, 0 accepted, 12 unknown

I: Inspiring Professors

Problem Author: Jeroen Op de Beek

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 - Check if the i th course in the order can be matched with the i th hall. $x'_i \leq c'_i$
 - It can be proven that if this greedy approach fails, a valid assignment does not exist.
 - After a match for professor 1 is found, repeat this procedure for professor 2, 3, \dots , n
 - Runtime: $\mathcal{O}(n \cdot m \cdot (n \log n + m \log m))$, too slow!

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 - For each phase of the algorithm, when searching for the best lecture hall for the next professor, The greedy assignment checker checks very similar arrays x' and c' each time.

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Statistics: 2 submissions, 0 accepted, 2 unknown

J: Journey to Mastery

Problem Author: Angel Karchev

- **Problem:** Use a combination of moves to hit the dummy before they hit you.

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 - Always counter the dummy's Hadouken with your own, so you don't need to keep track of fireball positions.

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 - At distance 1, Shoryuken beats everything, so use that.

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 - Always counter the dummy's Hadouken with your own, so you don't need to keep track of fireball positions.
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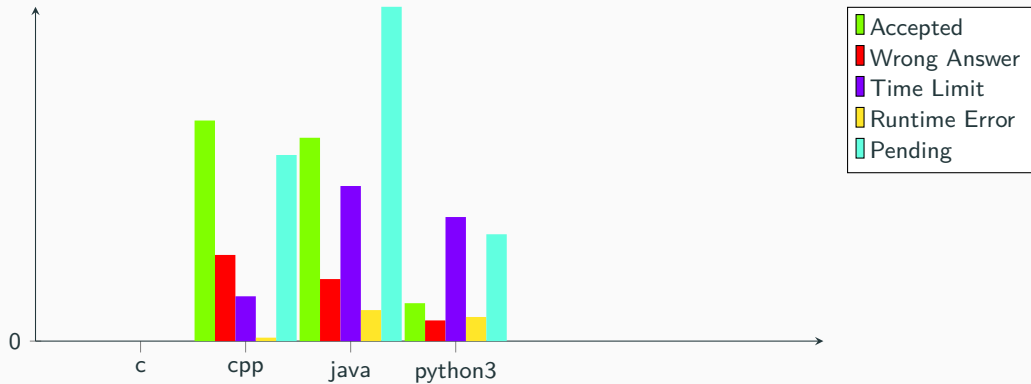
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Statistics: 0 submissions, 0 accepted, 0 unknown

Language stats



Other stats

Jury work

- 371 commits (last year: 323)
- 252 secret test cases (last year: 219)
- 59 accepted jury solutions (last year: 44)
- The minimum¹ number of lines the jury needed to solve all problems is

$$4 + 12 + 3 + 3 + 8 + 16 + 1 + 37 + 16 + 4 = 104$$

On average 10.4 lines per problem, down from 13.9 from last year

¹After codegolfing

Thanks to:

The Proofreaders

- Aleksandar Lazarov
- Arnoud van der Leer
- Davina van Meer
- Robert van Dijk
- Thomas Verwoerd

The Jury

- Angel Karchev
- Cristian-Alexandru Botocan
- Dragos-Paul Vecerdea
- Jeroen Op de Beek
- Maarten Sijm